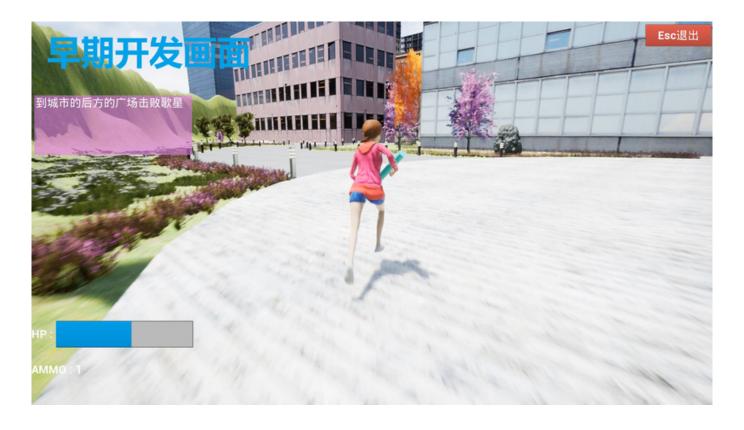
## Bloo Kid 2 Offline Activation Keygen



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# **About This Game**

Bloo Kid 2 is a classic 2D retro-style platformer experience with lovely designed pixel-graphics and a full chiptune soundtrack. Run, jump and swim your way through five huge worlds with twelve levels each. Master brutal bossfights and discover lots of secrets in the world of Bloo Kid 2.

After rescuing his girlfriend from the hands of the evil wizard, Bloo Kid and Pink Girl enjoy life with their newborn "Pink Kid". But then, a whole new adventure starts just out of the bloo...

Originally released as a mobile game, Bloo Kid 2 now makes it's way to the world of Desktop Gaming. The STEAM version includes 15 challenging bonus levels that can be unlocked ingame when you have collected enough stars.

Bloo Kid 2 features:

- five worlds with twelve levels each
- handcrafted, colorful pixel-graphics
- a full chiptune soundtrack
- epic boss battles

• tons of secrets

Title: Bloo Kid 2 Genre: Action, Indie

Developer:

winterworks GmbH

Publisher:

winterworks GmbH Release Date: 6 Mar, 2014

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English, French, Italian, German, Dutch, Portuguese, Russian







Man, I've played my fair amount of VN's, and this has to be second for its sheer emotional power, second only to Lucy, The Eternity She Wished For. The plot starts out so innocent and endearing you cant not utterly fall in love with all of the characters, and by the end you just...can't. The music is minimalistic and is composed of oriental style tracks using oriental instruments, in fitting with the setting, which is very effective in the majority of places, but I feel like the instrument choices prevent the game from fully realising the potential of many of the sad scenes. I've always found Pianos, Violins and Harps to be the best type of instrument for these effects, but the weight of all of the scenes that suffer this slight setback makes up for this. However, without a single mediocre character, and trust me you will either love or hate every character by the end, excellent visuals and a stellar plot, I can't recommend this game enough.. I was surprised on each level by some new actions, unique animation for bosses and much more stuff.

This game category is not that I prefer usually, because I thought they are a clicker. But this game changed my view on it. Thank you!

I would like to say 8\10, because this indie game looks like completed, suitable product. This game is a first author's child, which is interesting, smart, sexy and you respect him.. Bought for 10\u00a2 USD. Started game.

Typed every letter on the keyboard.

100% achievements in under 1 minute.

Actually played the game for 5 minutes after that. Saw no point in continuing, the game itself is pointless. Okay, the point is 27 easy achievements in under 1 minute. Uninstalled game. Smiled.

10V10- Best Uninstall ever.

One less dime to throw in a tip jar at the local Starbucks.

Good times.

The music might be good for recording on a loop, to give your 6 year old kid to play, while they Trick-or-Treat for Halloween, dressed as a robot or zombie. It should get the people giving out the candy to throw the candy at them quickly, so they just go away and annoy the next house.

So, there is that.. This really has a lot of potential to be a fun HOG but it is so buggy. I wish I had taken the reviews to heart before purchasing but the others are right: many hidden objects require some intense pixel-hunting to find the exact right spot to click to get it to register. And then I encountered the game-breaking bug at the asylum and couldn't progress further. Really a bummer because the art and story were great.. So, i had to think a little bit about what rating to give this game, there are things that where weird and things i loved.

### Loved

- Combats (they have some bugs, but loved how they made me cry and sweat, its good to see a challenge now a days.)
- Cinematic`s looked great
- The political twists on the decisions we make

#### Weird

- Empty space of walking between missions.
- Feels like a game that was made for voice acting, the story right now just did not capture me.
- Would be great to be able to replay a combat once the story is finished, casual replay of which ever combat i like.

What i do love about this title and one of the main reasons i am giving it a positive review is because i see the dev team is still active, which is impressive for an indie developer on their first release, so kudos to the team and keep it up. Will definitely come back to play this and see if they still deserve a positive review.

. A fun twist on the matching game dynamic, it can be a little frantic with multiple players but it's still really fun and a refreshing new kind of multiplayer game. I would like to see the interface tweaked so it gave you more feedback on how well you did each level, and allowed you to move on to the next level without having to manually select a new level, which feels like a broken mechanic. I like the slow-down mechanic, but I kind of wish there was a ghost-piece on the board so you had an idea where the piece would go, but maybe that is part of the game.. Game attempts to be Populus more or less, but with an easier entrance point. The rate of aquiring wheat, the main resource is shown by each field, not overall, and little things missing like that add up to undermine gameplay. Using a unit to do anything kills it, with good measure cause you never seem to want population, but it makes gameplay tedious, and god games usually have some elements of tedium but this game it is the bread and butter, all micro. It would be forgivable if it was fun, but sending your minions to their doom doesn't even give you the satisfying pop noise lemmings did, nor does the game challenge you to master it's minusia. Once I got to the level that wanted me to mine through the world I found the few camera controls massively insufficent. This game just doesn't leave much satisfaction, but is happy to eat up your time without good reason. Seems like the game just needed polish to make it more smooth and enjoyable, but what currently exists is just rather bland.. The game is dark and has a nice spooky atmosphere, however there was very little in the way of content to actually frighten players and frankly the story sucked. I completed the game in 3 hours. I felt the story made little sense and most of the written clues were in broken English. The apartment with the naked girl in the shower that does not acknowledge your presence was bizarre. If the two story lines were to represent a dream and cloudy reality, the creators of the game did a poor job. I really do not know what to make of it all.

## A couple of bugs I experienced:

The game crashed when I clicked on the control menu.

While running from the woodsman at the beginning of the game, I fell off the island next to my boat.. A decent short burst mobile port, entertaining but not for a long playthrough, good toilet game.

https:\/\www.youtube.com\/watch?v=5ylULgO8GPE

It's zombie army but not "entirely" based around headshots, an Egyptian theme, collectibles, weapon augments, and a very sexy narrator

However there is no headshot cam

If you liked Zombie Army then this is up your alley, and it's better with friends

. Great game, Well worth the \$3! Works really well with the oculus rift and doesn't require the use of Steam VR (My Steam VR doesn't work, So any game that works without Mandatory SteamVR support is awesome!).

It's real fun and my nephews enjoy playing this game a lot!. always loved yuzusoft's vns so far I'm enjoying this game. Pros Graphics

**Environment Sounds** 

Background Music (but it does take away from the Environment Sounds) you can turn it off.

**Puzzles** 

Atmosphere

Story

Coop

Cons

Clumsy Camera Controls, Character Movement & aiming. So bad it made the game annoying for me.

Single Player- This game is set up for coop. Single Player even on easy is not in the final boss battles. Cant finish.

The controls are so clumsy you cant finish the boss battles.

Optimizing-the game looks good but not so good to account for the low frame rates. i7 6850k 1080

I would give this game a middle rating but can only choose yes or no, lame rating. Give us the 5 stars back.

Glad i only paid 10 bucks.

. Very well written. While overall somewhat linear the choices you do get to make have some pretty big effects on the story. Engaging and admittedly a lot of fun being the villain causing mayhem and destruction. My only complaint is that as this is a "Part 1" of a longer story the main character's backstory has some critical details omitted, most likely as they will be a focus in future stories. While this is fine once all the games have been written for now it just feels a little incomplete.

Still overall a great first entry in a longer running series.. I feel like I might be able to enjoy the game if I knew japanese, but the english translation is painfully terrible.. advantages: its a top down multiplayer shooter

disadvantages: im not a furry and im the only one who isnt a furry. fun and challenging experience for everyone. unless you speedrun it.

 $10\/10\ 1$  year is gone. Good game for when you only have a bit of steam cash left.. N-O-P-E VERY BAD

Okay i am a fan of these types of games there is a lot of bugs and the story line is really bad

They did not put much time into this game do not get it looks really cool at first but it gets really boring near the end game crashes time to time iit's mostly bad reviews on steam but it's a very cheap game so give it a try youself and if you don't like it refund it.

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